

NOTE: This worksheet can be used with **Raspberry Pi model A, B or B+** using **GPIO connections** with or without the **HapPi add-on**

Hardware needed to Blink an LED

Two pages -

This first page shows **three ways** of using the **HapPi add-on**

The second page provides the **Python code** needed to blink the LED

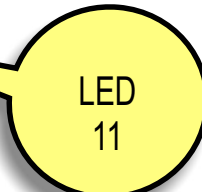
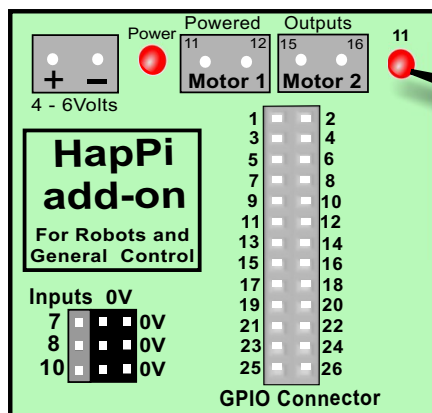
You need

A working Raspberry Pi and a **HapPi add-on** or similar.

You can use either of the methods shown

(1) Use just the HapPi add-on

This uses the **test LED11** provided on the **HapPi add-on**. Just plug the **HapPi add-on** onto the **Raspberry Pi** and you are ready to go.



The test LED 11 is ready to use

Using the **HapPi add-on** on its own

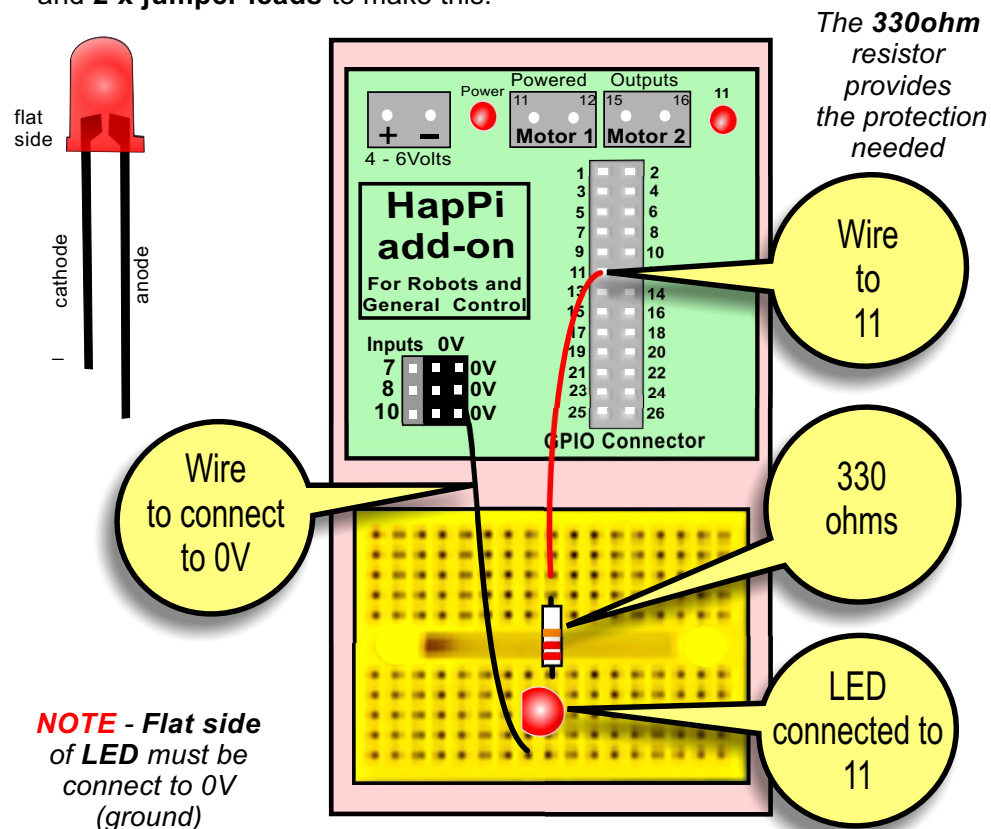
IMPORTANT

Do not connect directly to the **Raspberry Pi GPIO** connections unless the connectors are protected. The **HapPi add-on** has **output protection** on the **11,12,15 &16 powered connectors** and **input protection** on **7,8 and 10**.

(2) Connecting your own LED

The **LED** is placed on a **breadboard** with **jumper wires** connect to **connector 11** on the **GPIO**.

(NOTE - The **HapPi add-on GPIO** is laid out the same as the **Raspberry Pi GPIO**) You will also need **1 x LED**, **1 x 330ohm resistor** **1 x breadboard** and **2 x jumper leads** to make this.

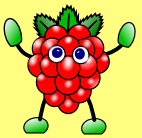


The 330ohm resistor provides the protection needed

NOTE - Flat side of LED must be connect to 0V (ground)

Using **HapPi add-on** and a **breadboard**

Extra LEDs can be added using this method to **11,12, 15 and 16** with all **0V wires** all going to the **0v connector**



Coding Instructions

NOTE
See **page 1 of 2** for hardware details

Coding

(1) Open **text editor** called **IDLE3** then create a **New Window**.
*(To do this click on **File** (in top left of **IDLE3**) then open **New Window**)*



(2) Carefully **copy the code** into **IDLE3**
NOTES
a) As you type coloured text appears by itself for commands.
b) Take care to include capital letters and spaces as shown.

(3) Check the **code** copied is correct then

(4) Save **program** by clicking **File** then save as **blinky.py** in **Documents** folder.

To Run the Program

(a) Open up the **LXTerminal** program
(b) type **cd Documents** then
(b) type **sudo python3 blinky.py**
(c) it will then **run** or give an **error message**



To Stop it Running

Press **Ctrl + C** keys together to **stop** program at any time while program is running.

Note Screen will show the print message **watch LED flash** as the program runs



IDLE 3

IDLE3

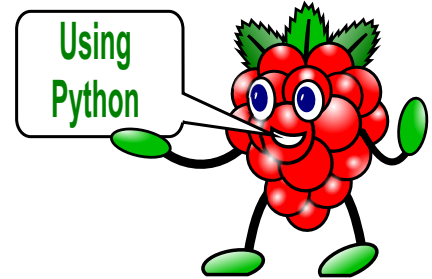
This is the **text editor** we use, if you choose other text editors instead the code may vary slightly from that given below.

LXTerminal

This is used to **run the code** (program).



LXTerminal

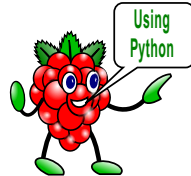
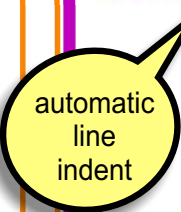


Code to type (in IDLE3)

```
import time
import RPi.GPIO as GPIO
GPIO.setwarnings(False)
GPIO.cleanup()
GPIO.setmode(GPIO.BOARD)
GPIO.setup(11, GPIO.OUT)
while True:
    GPIO.output(11, GPIO.HIGH)
    time.sleep(1)
    GPIO.output(11, GPIO.LOW)
    time.sleep(1)
    print("watch LED flash")
```

set-up

- Imports the **time** library
- Imports the **GPIO** library
- Stops the **GPIO** warnings
- Clears any current settings
- Sets the **GPIO** library connectors
- Sets **GPIO 11** as an output
- **Loop** while condition is **True**
- **Turns on** pin 11 (LED)
- Wait for **1 second**
- **Turns off** pin 11 (LED)
- Wait for **1 second**
- Puts message on screen



Challenges

- (a) **Alter the speed** of the blinking **LED** and alter the print **message**.
- (b) **Get three LEDs to flash** randomly by using 11, 12 and 15 connectors
Note - You will need 3 x LEDs, 3 x 330ohm resistors and a breadboard for (b)

